WARM UP:

Can you remember the main characters in the story of King Arthur? Match the names with the descriptions:

- 1. Arthur
- 2. Guinevere
- 3. Gawain
- 4. Lancelot
- 5. Merlin
- J. WEITH
- 6. Morgan
- 7. Mordred

- A. Arthur's wife
- B. a strong knight
- C. Morgan's son
- D. a magician
- E. the king
- F. Arthur's half-sister
- G. Arthur's best friend

How do you say the names?

BEFORE YOU COLOUR:

Complete the three activities with information from the story of King Arthur.

Activity 1

Write the words that the pictures show to complete the sentences.

1.	Arthur is a famous who ends war in England	7. Lancelot does not show his when he fights Gawain					
2.	Arthur can pull out the from the	8. When Arthur is away, Mordred puts Queen Guinevere in					
3.	Guinevere is the new	9. Mordred asks Arthur for his so he can be king					
4.	Arthur builds a new for Guinevere	10. When he fights Mordred, Arthur sees a and tries to kill it					
5.	Guinevere gives Arthur a round	11. A comes out of the water and catches Arthur's sword					
6.	6. Gawain is one of the strongest in England						

Activity 2

Complete the sentences with one word. You can see the first letter of the word.

- 1. Merlin has a d _ _ _ about a new king.
- 2. **Guinevere M** _____ Arthur.
- 3. **Gawain f** ____ many knights.
- 4. At first, no one can **b** _ _ _ Gawain in a fight.

5.	5. Lancelot and Guinevere go F together.											
6.	Mordred says that Guinevere and Lancelot are in 1											
7.	7. Arthur wants to k Mordred.											
8.	Arthur d after he fights with Mordred.											
9.	9. Lancelot t Arthur's sword into the water.											
10.	10. Arthur asks Lancelot to 1 after Guinevere.											
Activity	3											
Find a word in the wordsearch grid to complete each sentence.												
1.	Merlin makes a stone to find a new king.	У	С	u	n	h	а	р	р	У	С	g
	Arthur's half-sister Morgan can see into the	С	0	m	g	e	t	i	t	i	0	n
	Arthur fights the lords from the North in a				•							
4.	After the fighting, many of the from the	С	0	u	n	t	r	У	S	V	h	İ
	North are dead.	g	х	m	f	r	i	е	n	d	I	У
5.	There is a to find the strongest knight in	١.,	g	m	f	c	f		+		r	۵
	England.		Ü									
6.	When Arthur is king, there is peace and plenty of food in	У	У	W	а	f	r	а	i	d	m	g
-	all the	i	V	i	1	1	а	g	е	S	b	S
7.	When Morgan and Mordred visit Camelot, they are	۱	+	h	2	+	t		•	_		h
0	to Arthur and Guinevere.											
	Arthur and his knights often ride into the	r	t	r	а	i	t	0	r	q	0	f
9.	Guinevere is very when Lancelot leaves Camelot.	х	t	k	S	О	I	d	i	е	r	S
10.	After Lancelot leaves Camelot, people in the villages are	g	0	u	q	d	m	а	g	i	С	q
11	Arthur colls Mondred o											
11.	Arthur calls Mordred a											

COLOUR:

Find the answers to Activities 1, 2 and 3. Then, look back at each sentence. Colour the different shapes in the colouring picture according to the topic that each sentence relates to. The topic for each sentence is shown in **bold**.

Example: **Arthur** is a famous king who ends war in England.

This sentence topic is about Arthur. Find the word 'king' in the puzzle and colour the shape orange.

Topic 1: Guinevere and Lancelot – yellow

Topic 2: Gawain, knights and fighting – green

Topic 3: Merlin, Morgan and Mordred – red

Topic 4: Arthur – orange

AFTER YOU COLOUR:

Which character from the story do you like the most? Why?

Which characters do you not like? Why?

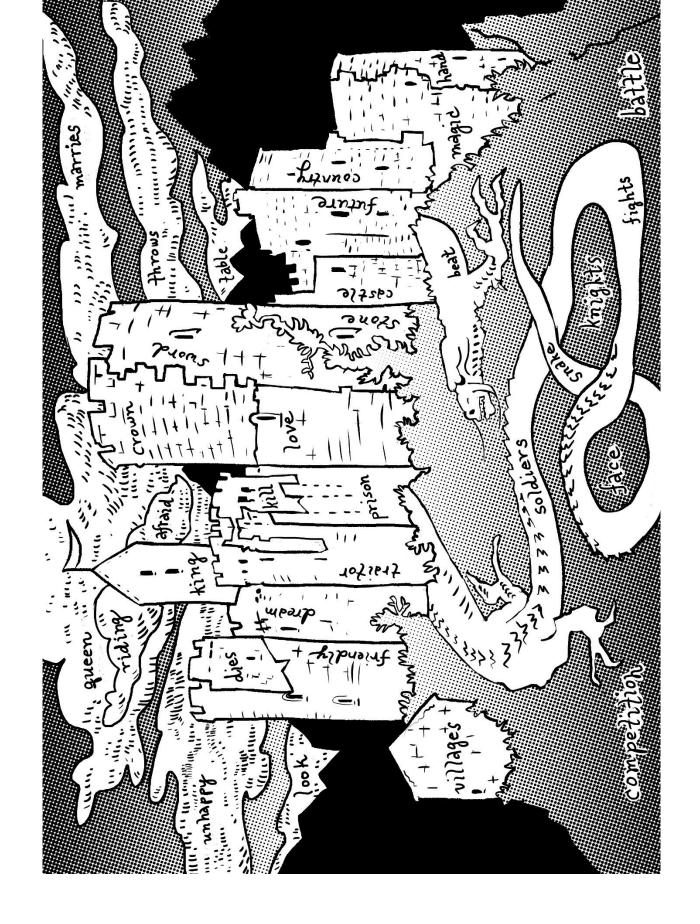
ABOUT THE PICTURE:

The colouring puzzle shows Camelot, Arthur and Guinevere's castle. No one knows the true location of Camelot. Today, Camelot has another meaning – it describes a government that is full of hope and plans for making a better future for their country.

Did you notice the dragon shape in the colouring puzzle? Some people say that Arthur's last name was Pendragon, which means chief warrior or leader. In some stories, Lancelot kills a dragon. Here is another story about dragons and Merlin:

Vortigern is a king in Wales. He wants to build a strong castle on a mountain. Every day, men start to build the castle walls. Every night the walls fall down. Vortigern asks the magician Merlin for help. Merlin visits the mountain and says, "There are two dragons under this mountain. One dragon is red and the other one is white. They are sleeping in a lake. Every night, the dragons destroy your castle walls."

Vortigern's men dig under the mountain and find the lake. They let the water out of the lake. Then the two dragons wake up and start to fight each other. After a long battle, the white dragon runs away. The red dragon goes back into the mountain. Vortigern builds his castle.



TEACHERS' NOTES AND KEY

TASK DEFINITION: revise key characters and events from a graded reader about King Arthur and recycle vocabulary related to the text.

WARM UP

In this stage, students prepare for the activities and colouring task by recalling some basic information about the main characters from the story. It is assumed that they will have completed the graded reader *King Arthur* (by Janet Hardy-Gould, Oxford Bookworms, starter stage/A1, OUP, 2008) or some similar input. Students can work in pairs to match the names with their descriptions. They should be working from memory in this task. After a few minutes, check the answers and make sure students can pronounce the names.

How to pronounce the names:

name	British English	American English
Arthur	/'α:θə/	/ˈɑːrθər/
Guinevere	/'gwɪnəvɪə/	/'gwɪnəvɪr/
Gawain	/gə'weɪn/	/ga:'weɪn/
Lancelot	/'la:nsəlpt/	/'lænsəlɒt/
Merlin	/'mɜːlɪn/	/'mɜːrlɪn/
Morgan	/'mɔːgən/	/'mɔːrgən/
Mordred	/'mɔːdred/	/'mɔːrdred/

Answers: 1E 2A 3B 4G 5D 6F 7C

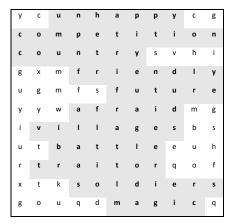
BEFORE YOU COLOUR

Students complete three types of gap-fill exercises. The first set of exercises are rebuses – students write a missing word using a picture clue. In the second set of exercises students are given the first letter of the missing word, as well as information about how many letters the missing word has. In the third set of exercises, students can find the missing words in a wordsearch grid. Students can work alone, in pairs or small groups. They can use the text of the graded reader to help them. It is suggested that students check answers after each activity to maintain motivation. This could be done with the whole group after a set time, or students could work at their own speed and self-check. You may also want to complete the colouring stage after checking the answers to each activity – see below.

Activity 1 answers: 1 king, 2 sword / stone, 3 queen, 4 castle, 5 table, 6 knights, 7 face, 8 prison, 9 crown, 10 snake, 11 hand.

Activity 2 answers: 1 dream, 3 marries, 3 fights, 4 beat, 5 riding, 6 love, 7 kill, 8 dies, 9 throws, 10 look

Activity 3 answers: 1 magic, 2 future, 3 battle, 4 soldiers, 5 competition, 6 villages, 7 friendly, 8 country, 9 unhappy, 10 afraid, 11 traitor



COLOUR

This could be completed section by section as the three activities are completed, or all at once after finishing all three activities. Students follow the instructions to colour the image; the act of colouring will help them to master the content. Reveal the completed solution at the end of this stage so students can check. Students can display their pictures in the classroom or at home, which will help them revise the content further.

AFTER YOU COLOUR:

This is an optional speaking or writing task which students could complete in class or as homework. Encourage them to use vocabulary from the book/exercise in their answers – you could set them a target to use at least 5 vocabulary items. This task can also be set for early finishers to support differentiation.

ABOUT THE IMAGE

Students read the text to find out more about the image and the dragon that has been included in the colouring puzzle.

